RICHARD GARFIELD

KING OF TOKYO™

TOURNAMENT KIT

WORLDWIDE SEASON

This Tournament Kit will allow you to run a 16-player tournament or two 8-player tournaments.
You will find below the contents, the prize pool, and the ruleset with 2 different formats. You can find this document in other languages and resources by flashing this QR code.



CONTENTS :

- 3 National Monsters
- 1 Promo Monster
- 16 buttons
- 18 promo cards
  (3 different cards)

PRIZE POOL

FOR 16 PLAYERS:

Winner: 1 National or Promo Monster + the 3 different promo cards + 1 button + the tournament box

2nd, 3rd, and 4th: 1 National or Promo Monster + 1 promo card + 1 button

Participation prize: 1 promo card + 1 button

To choose Monsters, buttons, and promo cards: Winner chooses first, then the 2nd, the 3rd, and the 4th. For the other players, the distribution of promo cards and buttons can be random, decided by the organizer, or agreed between the players...

FOR 8 PLAYERS:

Winner: 1 National or Promo Monster + 2 different promo cards + 1 button

2nd: 1 National or Promo Monster + 1 promo card + 1 button

Participation prize: 1 promo card + 1 button

To choose Monsters, buttons, and promo cards: Winner chooses first, then the 2nd. For the other players, the distribution of promo cards and buttons can be random, decided by the organizer, or agreed between the players...

RULESET

1. THE GAME

Regular rules for *King of Tokyo* (2nd Edition) are applied. Please read the rulebook of *King of Tokyo* carefully before the tournament.

Players can use either a Monster provided by the event organizer or bring their own, should they wish to play with a specific monster (such as Promo Monsters). However, all players must play with a different Monster. If more than one player wishes to play with the same Monster, the event organizer has to distribute Monsters randomly using the characters included in the base game.

The only authorized expansion that may be used is the "Even More Wicked" micro-expansion, which adds the Wickedness Gauge. It's up to the organizer to decide whether or not to include it.

The minimum size for an official *King of Tokyo* tournament is 8 players. Divide players as randomly and as evenly as possible with 3-4 players per table.

2. TOURNAMENT FORMAT:

The organizer can choose between Swiss or Direct elimination format.

2.1 Swiss Format

The tournament will be held in 2 rounds of up to 45 minutes each and 1 final round with no time limit. Organizers can choose to add more rounds if they want, but that will not change the leaderboard much.

Each player receives Tournament Points (TP) each round.

1st: 5 TP
2nd: 3 TP
3rd: 2 TP
4th: 1 TP

At the end of the game, the remaining players are ranked by victory points (VP). Eliminated players are added below in order of elimination. For ties, please look at section “3. Ranking and Ties”.

Organizers must note the number of VPs and TPs at the end of each round. For that they can print the official sheet (use the QR code).

EXAMPLE:

Cyberkitty is at 1 HP and 18 VPs when The King deals 1 damage. Cyberkitty is eliminated and receives 1 TP. The King is eliminated next with 8 VPs and gets 2 TPs. Alienoid and Meka Dragon are still in the game. Finally, Meka Dragon wins with 20 VPs, while Alienoid has 15 VPs. The final tournament points are as follows: Meka Dragon 5 TPs, Alienoid 3 TPs, The King 2 TPs, Cyberkitty 1 TP.

After each round, players are ranked by their total number of TPs, then their total number of VPs.

Seating for the next round is determined by the ranking: the first best players are at table 1, then the next best players are at table 2, and so-on.

At the end of the 2nd qualifier round, the 4 best-ranked players by TP, then VP, play a final with no time limit.

The winner of the tournament is the winner of the final, either by reaching 20 VP or being the last character standing.

2.2 Direct Elimination Format

The tournament is played in a direct elimination format. The winner of each table will go to a final table. Organizers can print the official tournament bracket (use the QR code). To rank the players at the end of the final, please read the section “3. Ranking and Ties”.



3. RANKING AND TIES

- If a player wins by Victory Points, the remaining players are ranked by Victory Points. Eliminated players are then added in order of elimination.

- If several players have been eliminated at the same time, compare their number of Victory Points at the time of elimination to rank them. If a tie remains, they roll the dice and compare the number of Smashes to rank them.



- If more than one player is still in the game after 45 minutes, the players complete the turn (so that everyone plays the same number of turns). The player with the most Victory Points wins. In the event of a tie, the number of Life Points is compared. In the event of another tie, the winner is chosen at random by a roll of the dice. The person with the most Smashes qualifies. Eliminated players are then added in order of elimination.

- For Swiss format, if two players have the same number of TPs and VPs after the qualifier rounds, the one with the most 1st places qualifies. If the tie persists, compare the number of 2nd places, then 3rd etc... As a final tie-breaker, they roll the dice and compare the number of Smashes to decide the finalist.

4. STALLING:

It is considered poor sportsmanship to slow down play, especially while in the lead. A player acting in such a way will be issued a warning by the tournament organizer. If the warned player continues to stall, they will be eliminated from the tournament and will receive 0 TP for that round.

There will be no second warning.



5. WANT MORE?

You can do a 32, 48, or 64-player tournament if you have 2, 3, or 4 Tournament Kits. If you choose direct elimination format, you will have 3 rounds instead of 2. For Swiss Format, we recommend adding a third round before the final.

If you want to organize a 64-player tournament or larger, please contact your distributor or **customer.care@iello.com**.

If you want to have your tournament viewable online at iellogames.com, please register using the QR code.

If you have a question, please contact **customer.care@iello.com**.



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